

Redmine - Feature #11809

update progress depending on status (just default value)

2012-09-11 09:39 - Dietmar H

<b>Status:</b>	New	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Issues	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Resolution:</b>			
<b>Description</b> In our team, 98% of closed issues have progress set to 100%. Currently, when closing a ticket, this means changing status and progress manually every time. My proposal: Per default set progress to 100% when status is switched to closed. This should happen in frontend code, so that when somebody wants to set progress to something else then 100% while closing the issue, that's still possible.  I've seen <a href="http://www.redmine.org/projects/redmine/wiki/RedmineSettings#Calculate-the-issue-done-ratio">http://www.redmine.org/projects/redmine/wiki/RedmineSettings#Calculate-the-issue-done-ratio</a> where this can be configured, but that completely removes the option to set progress manually.			
<b>Related issues:</b> Related to Redmine - Feature #11999: Calculating issue done ratio based on "E... <b>New</b>			

History

#1 - 2012-10-01 19:02 - LEXO IT Services Switzerland

Good Idea! We would appreciate that too!  
We're having some more ideas about how status management should be improved: [#11999](#)

#2 - 2023-11-21 09:59 - T H

We were using this plugin to get the feature in Redmine, but it won't work with 5.x anymore ☹☹  
[https://github.com/jkraemer/redmine\\_percent\\_done](https://github.com/jkraemer/redmine_percent_done)

#3 - 2023-11-21 21:41 - Ludovic Andrieux

If you download the master branch, there is a first implementation for the 5.x branch  
The version presented will be 2.0.0  
  
Here the commit : [https://github.com/jkraemer/redmine\\_percent\\_done/commit/616395d876c2537d7d7ba3b15f0705969c93c0f4](https://github.com/jkraemer/redmine_percent_done/commit/616395d876c2537d7d7ba3b15f0705969c93c0f4)