

Redmine - Feature #13690

Allow plugins to be able to add relationship types

2013-04-05 03:12 - Matt Andrews

Status: New	Start date:
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category: Plugin API	Estimated time: 0.00 hour
Target version:	
Resolution:	
Description This is somewhat related to #7849 but (I think) involves significantly less work. Firstly - can we make the TYPES constant a class variable (eg. @types)? Secondly - can the ".freeze" on the object inside the TYPES constant (now a class variable called @types) be removed? (If necessary it could always be lazily frozen at some time later after the plugins have had a chance to add a relation...) around source:trunk/app/models/issue_relation.rb@11711#L65 Unless I'm mistaken this should be all that would be required to give redmine plugins the authority to add/remove relationship types. 1. Eg, a plugin would be able to do something like this <code>IssueRelation.class_eval("@@types[:supercedes] = 'Adding a relation'")</code>	
Related issues:	
Related to Redmine - Feature #7849: custom issue relation types	New 2011-03-13
Related to Redmine - Feature #15340: Custom field referencing other tickets	New

History

#1 - 2013-04-05 03:13 - Matt Andrews

In the second paragraph the @ should be two @'s (@@) side by side but it seems my description has been mangled...

#2 - 2013-04-07 11:24 - Toshi MARUYAMA

- Description updated

#3 - 2014-01-30 08:48 - Toshi MARUYAMA

- Related to Feature #15340: Custom field referencing other tickets added