

## Redmine - Defect #15667

### Fix shadowing variable in ApplicationHelper#textilizable

2013-12-10 11:34 - Ilya S

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Go MAEDA	<b>% Done:</b>	0%
<b>Category:</b>	Code cleanup/refactoring	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	5.1.0	<b>Affected version:</b>	2.4.1
<b>Resolution:</b>	Fixed		
<b>Description</b>			
fix using two different objects with same name, may cause problems			

#### Associated revisions

##### Revision 21991 - 2022-12-16 08:59 - Go MAEDA

Fix shadowing variable in ApplicationHelper#textilizable (#15667).

Patch by Ilya S.

#### History

##### #1 - 2013-12-10 13:01 - Toshi MARUYAMA

I think it does not cause problem.

```
def test(text)
  "test " + yield("yield " + text)
end
```

```
text = "aaaa"
text = test(text) do |text|
  puts text
  "block " + text
end
```

```
puts text
```

```
$ ruby a.rb
yield aaaa
test block yield aaaa
```

[r10209](#) has tests.

##### #2 - 2013-12-10 14:10 - Ilya S

yes, it isn't in this case, but may cause, because you create two different objects in same scope. Do you really think that's ok? Why do you rely on assumption that this piece of code will interpret right, instead of write it right?

and one more thing: code like this really hard to read, and maintain.

##### #3 - 2022-12-16 08:53 - Go MAEDA

- Subject changed from Fix shadowing variable to Fix shadowing variable in ApplicationHelper#textilizable
- Category changed from Text formatting to Code cleanup/refactoring
- Status changed from New to Closed
- Assignee set to Go MAEDA
- Target version set to 5.1.0
- Resolution set to Fixed

Committed the fix. Thank you.

#### Files

