

Redmine - Patch #18410

Spent hours should be cleared on #reload

2014-11-21 17:38 - Ondřej Ezr

Status:	Closed	Start date:	
Priority:	Normal	Due date:	
Assignee:	Jean-Philippe Lang	% Done:	0%
Category:	Code cleanup/refactoring	Estimated time:	0.00 hour
Target version:	2.6.1		
Description			
Spent hour cache should be forgotten as well on reload, shouldn't be?			

Associated revisions

Revision 13625 - 2014-11-22 10:39 - Jean-Philippe Lang

Clear @spent_hours on reload (#18410).

Patch by Ondřej Ezr.

Revision 13637 - 2014-11-22 11:54 - Jean-Philippe Lang

Merged r13625 (#18410).

History

#1 - 2014-11-22 10:40 - Jean-Philippe Lang

- Subject changed from *Spent hours reload* to *Spent hours should be cleared on #reload*
- Category set to *Code cleanup/refactoring*
- Status changed from *New* to *Resolved*
- Assignee set to *Jean-Philippe Lang*
- Target version set to *2.6.1*

#2 - 2014-11-22 11:54 - Jean-Philippe Lang

- Status changed from *Resolved* to *Closed*

Merged.

Files

spent_hours.diff

340 Bytes

2014-11-21

Ondřej Ezr