

## Redmine - Patch #23519

### Don't preload projects and roles on Principal#memberships association

2016-08-05 17:51 - Ondřej Ezr

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Jean-Philippe Lang	<b>% Done:</b>	0%
<b>Category:</b>	Performance	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	3.4.0		
<b>Description</b>			
Why it should preload project and roles by default? it is not used over the redmine much, and somewhere it is not good to preloading those associations.			

#### Associated revisions

##### Revision 16153 - 2017-01-07 12:40 - Jean-Philippe Lang

Don't preload projects and roles on Principal#memberships association (#23519).

Patch by Ondřej Ezr.

##### Revision 16154 - 2017-01-07 12:40 - Jean-Philippe Lang

Reset #roles on reload (#23519).

##### Revision 16155 - 2017-01-07 12:41 - Jean-Philippe Lang

Don't destructively insert builtin\_role into roles (#23519).

##### Revision 16156 - 2017-01-07 13:10 - Jean-Philippe Lang

Preload :roles for displaying user memberships (#23519).

#### History

##### #1 - 2016-08-12 17:15 - Ondřej Ezr

- File *memberships\_performance.diff* added

No reason for preload in membership(...)

##### #2 - 2016-08-27 06:32 - Toshi MARUYAMA

- Target version set to 3.4.0

##### #3 - 2017-01-07 12:40 - Jean-Philippe Lang

- Subject changed from Performance for memberships to Don't preload projects and roles on Principal#memberships association

- Status changed from New to Closed

- Assignee set to Jean-Philippe Lang

Patch committed, thanks. FTR, the proposed patch was not working as expected and broke a few tests, #roles has to be called explicitly (using self.roles) due to a variable naming clash in #allowed\_to?.

#### Files

memberships_performance.diff	3.42 KB	2016-08-05	Ondřej Ezr
memberships_performance.diff	3.13 KB	2016-08-12	Ondřej Ezr