

## Redmine - Feature #3876

### Idap authentication without binding ?

2009-09-15 21:40 - Patrice Bonhomme

<b>Status:</b>	Resolved	<b>Start date:</b>	2009-09-15
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Accounts / authentication	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Resolution:</b>			
<b>Description</b>			
<p>I have a limitation within my LDAP server to avoid user for login more than one time on a Windows computer. So, when they are connected to their Windows machine, they can't authenticate on Redmine using the LDAP auth source.</p> <p>Is there a solution to authenticate a user with his login and his password without a ldap_con.bind ? Is it possible to do a search and compare login/password to the LDAP database ?</p> <p>Tx, Pat</p>			

#### History

##### #1 - 2009-09-16 20:29 - Adam Piotr Żochowski

Why not just run NTLM/SSPI authentication? Thomas Löber explains it greatly in <http://www.redmine.org/boards/2/topics/127> .

Kind regards

Adam Żochowski

##### #2 - 2009-09-17 15:17 - Patrice Bonhomme

i do konw nothing about NTLM/SSPI authentication. My Redmine server is running on a Linux box, not a Windows one.

##### #3 - 2009-09-17 17:06 - Adam Piotr Żochowski

Patrice Bonhomme wrote:

*i do konw nothing about NTLM/SSPI authentication. My Redmine server is running on a Linux box, not a Windows one.*

Sorry, I assumed from your description that you wanted windows users to automatically login into Redmine, with same username/password as they use to login to windows. This is typically done with ntlm/sspi authentication (which would be similar to doing redmine ldap against Windows AD).

Please accept my apologies for misunderstanding you.

Kind regards

Adam Żochowski

**#4 - 2009-10-06 19:31 - transit dk**

Patrice,

I'm doing this using the patch from Adi (#1913). There was another patch by Will (#3253) that also added some other features to the LDAP authentication.

-Brian

**#5 - 2020-03-31 09:28 - Patrice Bonhomme**

- *Status changed from New to Resolved*