Redmine - Feature #4374

Issues - Description preview on hover

2009-12-10 10:00 - alten benelux

Status: Start date: New 2009-12-10 **Priority:** Normal Due date: % Done: Assignee: 0% UI **Estimated time:** 0.00 hour Category: Target version: Resolution:

Description

It would be very handy to be able to preview the description of an issue without having to actually open it. I was thinking of something like the 'white popups' on the planning-calendar.

The details are subject to discussion:

- a new available column with a preview button/icon or something (that would show on 'roll-over')
- or this same behavior but on the title (with a setting to activate it ?)

Could be on the 'My Page' too.

Could be more than just the description, although the other fields are already available...

History

#1 - 2009-12-10 10:07 - alten benelux

I'm willing to help on this. I have only little knowledge on ruby on rails, but it'll keep me busy during the holidays! :p How should I proceed?

- 1. Wait for your validation / comments
- 2. Get the sources from gits, code until I get something working well.
- 3. Submit a patch ? (not a plugin for this I suppose...)
- 4. Adapt following your feedback
- 5. Wait for it to be released :)

Would that be a normal course of action ?

#2 - 2009-12-10 12:52 - Andrew Chaika

See: http://www.redmine.org/boards/1/topics/4402#message-8291
Demo: http://shaneandpeter-design.heroku.com/projects/mosciski/issues

Code: http://github.com/edavis10/redmine shane and peter design (not working with current redmine)

#3 - 2009-12-10 13:14 - alten benelux

Ok, their tooltip looks nice indeed.

What do you suggest I do? Wait for them to release it to redmine core or try to make a patch based on this theme?

#4 - 2009-12-10 14:16 - Kamil .

Patch would be more straightforward I think...

#5 - 2009-12-24 19:51 - Eric Davis

Andrew Chaika wrote:

Code: http://github.com/edavis10/redmine_shane_and_peter_design (not working with current redmine)

This branch should work with a stock trunk Redmine. We will be testing and releasing once 0.9 final is out.

• http://github.com/edavis10/redmine_shane_and_peter_design/tree/private-feature-removal

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