

Redmine - Feature #5711

Make Bulk Edit menu more apparent...

2010-06-18 21:10 - Nick Peelman

Status: New	Start date: 2010-06-18
Priority: Normal	Due date:
Assignee:	% Done: 0%
Category: Issues	Estimated time: 0.50 hour
Target version:	
Resolution:	
Description For the Issues list in any project, once you know that the bulkedit menu is a right click away, it seems so obvious, but for new non-programmer users (ie. analysts and support staff), this can be frustrating. It would be nice to have the bulk edit features available at the top and bottom of the list, or at the very least add in a (Right-click to bulk edit) text blurb at the top and/or bottom to make the process more apparent. Using right click as the only way to access those features might also make things slightly more complicated for Mac users who do not use a 3rd party mouse or don't have the two-finger tap option turned on. The obvious counterpoint is that users can just Control click, but I don't think that's a reason not to have multiple avenues to a feature and let the user decide which best suits their abilities/workflow/usage patterns.	
Related issues:	
Related to Redmine - Patch #26655: Additional icon for contextmenu	Closed
Has duplicate Redmine - Feature #8553: Help text for bulk actions	Closed 2011-06-07

History

#1 - 2010-06-19 05:32 - Nick Peelman

I will add that it makes doing bulk edits from an iPad impossible. :)

#2 - 2010-06-20 17:57 - Ngewi Fet

Pretagged as UI team decision.

#3 - 2010-07-28 23:11 - Nick Peelman

Somewhat related to [#2924](#). The fix in 1.0 does make it more obvious, which was Eric's goal, but still does nothing for the accessibility / handicapped / no-support-for-touch-devices angle.

#4 - 2010-10-17 12:09 - Ewan Makepeace

+1

Got accidentally discussed here as well: [#6608](#)

#5 - 2013-01-15 10:57 - Daniel Felix

Well, maybe there could be some type of condition.

If theres a multiselection, there could be a bulk edit button. But anyway... working from ipad could be handled with some app (which work pretty good).

What do you think? Any suggestion how to integrate this?

#6 - 2017-11-08 05:54 - Mischa The Evil

- Related to Patch #26655: Additional icon for contextmenu added

#7 - 2017-11-08 05:56 - Mischa The Evil

A patch to implement an icon for the context menu has been proposed as [#26655](#):

contextmenu.gif

#8 - 2018-11-04 02:45 - Go MAEDA

- Has duplicate Feature #8553: Help text for bulk actions added