Redmine - Feature #6464

Ability to set landing page after login

2010-09-22 23:49 - Jos Accapadi

Status:	Closed	Start date:	2010-09-22	
Priority:	Normal	Due date:		
Assignee:		% Done:	0%	
Category:	Core Plugins	Estimated time:	0.00 hour	
Target version:				
Resolution:	Duplicate			
Description				
	• • • •	ge people see when logging in, config	gurable on a p	er user or per project basis
(001 by 0001), of g	iobally by groups of system wide a	set by the admin user or manager-rol	e.	
For example, we	use the Stuff-To-Do module, it wo	set by the admin user or manager-rol uld be nice to have our developers la t want to land on a project issues pag	nd on that pag	e when logging in, as it is the
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History

#1 - 2010-09-24 13:33 - Sebastian M.

+1

#2 - 2011-02-14 12:14 - ross lazarus

+1

The ability to control the page a user sees when opening a (sub)project would be a real boon for us as a general (eg settings) item.

Typical use case: We have subprojects that are ONLY wikis - no isses or anything else - so our users only want to see the main wiki page on opening the subproject. We link the wiki on the overview page that always appears by default but that's one more click than anyone really wants!

#3 - 2011-03-11 21:26 - random tao

agreed, we would like to assign default project for users, so when they login they go there.

#4 - 2011-12-02 20:36 - Anonymous

+1

#5 - 2011-12-29 16:29 - Igor Zubkov

I have wrote plugin for this. <u>https://github.com/biow0lf/redmine_landing_page</u>

Also, I can make patch for redmine based on this plugin. Any one instructing in this?

#6 - 2011-12-29 16:33 - Igor Zubkov

Igor Zubkov wrote:

Also, I can make patch for redmine based on this plugin. Any one instructing in this?

*interesting

#7 - 2012-01-11 09:24 - Jos Accapadi

The plugin method works fine for us until such time as it can be an official part of core. We are trying to avoid patches except where critical because we don't have the change control needed yet to ensure on every upgrade the patches move forward with the upgrade.

A couple things to note, a person could set the landing page, such that redmine constantly redirects to itself, or to some non-related url. Don't ask me

who would do it, because I'm sure there is someone out there that would or mistype something and it goes somewhere else. :) So some validation checking on if what they enter exists, and some restriction on where it could go to.

If someone does enter the wrong item, the admin of course can always clean it up. But do we really want to bug the admins? :)

On the per project basis, it overrides the Overview tab, meaning if for example the landing page of the project is set to the Wiki page of the project, and you click the Overview tab, it takes you always to the wiki. I think users still should be able to go to overview, but if they select the projects from the project drop down or Projects link list.

For now it works for us.

#8 - 2013-02-09 02:54 - Filou Centrinov

Duplicate: #664

#9 - 2013-02-09 06:55 - Toshi MARUYAMA

- Status changed from New to Closed

- Resolution set to Duplicate

Filou Centrinov wrote:

Duplicate: #664

Thank you for your pointing.

#10 - 2014-05-14 18:35 - Nathan Eddle

Does the plugin still work?

#11 - 2014-10-09 17:34 - Filou Centrinov

- Related to Feature #1233: change default homepage to My page added

#12 - 2020-08-20 20:36 - Aleksandar Pavic

+1

IMHO it's best to implement features from https://github.com/biow0lf/redmine_landing_page to the core.

#13 - 2020-08-23 15:56 - Yuuki NARA

+1

redmine_landing_page is convenient , because we can set the user and project initial page.

I fixed a DB migration error in Redmine 4.1. git clone <u>https://github.com/y503unavailable/redmine_landing_page</u> -b redmine-4

#14 - 2024-05-13 11:39 - popy popy

Hey guys, thx for the plugin! I fixed the patching code for redmine 5 git clone <u>https://github.com/popy2k14/redmine_landing_page</u> -b redmine-5