

## Redmine - Feature #7690

### Dependency trees on issues

2011-02-22 19:28 - Egon Schmid

<b>Status:</b>	Closed	<b>Start date:</b>	2011-02-22
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>	Issues planning	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>			
<b>Resolution:</b>	Invalid		
<b>Description</b>			
It would be very helpful if you could set dependency relations between issues, like this:			
<ul style="list-style-type: none"><li>• Issue A depends on Issue B This means: A can only be started, after B is finished</li><li>• Issue B depends on Issue C B can only be started, after C is finished</li></ul> <p>-&gt; B and C are blocked -&gt; A needs to be finished first</p>			
It's an m:n relation between issues, with possible conflicts:			
<ul style="list-style-type: none"><li>• If A depends on B, and B depends on C, C can't depend on A -&gt; That would cause an endless recursion, no issue could get started</li></ul>			
With that dependency tree, you could plan easier, and hide issues, which can't be solved right now.			

#### History

##### #1 - 2011-02-22 19:40 - Jean-Baptiste Barth

There's already such a feature in Redmine, you can add "Related issues" on each issue's page (under the "description" section), with various dependency options. Can you explain what's missing in current feature ?

##### #2 - 2011-02-22 20:17 - Egon Schmid

- Status changed from New to Resolved

Jean-Baptiste Barth wrote:

There's already such a feature in Redmine, you can add "Related issues" on each issue's page (under the "description" section), with various dependency options. Can you explain what's missing in current feature ?

Ok, I'm sorry, I'm new with Redmine and I've found that feature.

##### #3 - 2011-02-22 20:25 - Etienne Massip

- Status changed from Resolved to Closed

- Resolution set to Invalid

##### #4 - 2011-02-22 20:56 - Jean-Baptiste Barth

Egon Schmid wrote:

Ok, I'm sorry, I'm new with Redmine and I've found that feature.

No problem. Don't hesitate to tell us if there are things you'd like to see related to this feature, it may not be perfect/complete.