

## Redmine - Feature #7690

### Dependency trees on issues

2011-02-22 19:28 - Egon Schmid

<b>Status:</b> Closed	<b>Start date:</b> 2011-02-22
<b>Priority:</b> Normal	<b>Due date:</b>
<b>Assignee:</b>	<b>% Done:</b> 0%
<b>Category:</b> Issues planning	<b>Estimated time:</b> 0.00 hour
<b>Target version:</b>	
<b>Resolution:</b> Invalid	

**Description**

It would be very helpful if you could set dependency relations between issues, like this:

- Issue A depends on Issue B  
This means: A can only be started, after B is finished
- Issue B depends on Issue C  
B can only be started, after C is finished

-> B and C are blocked  
-> A needs to be finished first

It's an m:n relation between issues, with possible conflicts:

- If A depends on B, and B depends on C, C can't depend on A  
-> That would cause an endless recursion, no issue could get started

With that dependency tree, you could plan easier, and hide issues, which can't be solved right now.

#### History

##### #1 - 2011-02-22 19:40 - Jean-Baptiste Barth

There's already such a feature in Redmine, you can add "Related issues" on each issue's page (under the "description" section), with various dependency options. Can you explain what's missing in current feature ?

##### #2 - 2011-02-22 20:17 - Egon Schmid

- Status changed from New to Resolved

Jean-Baptiste Barth wrote:

There's already such a feature in Redmine, you can add "Related issues" on each issue's page (under the "description" section), with various dependency options. Can you explain what's missing in current feature ?

Ok, I'm sorry, I'm new with Redmine and I've found that feature.

##### #3 - 2011-02-22 20:25 - Etienne Massip

- Status changed from Resolved to Closed

- Resolution set to Invalid

#4 - 2011-02-22 20:56 - Jean-Baptiste Barth

Egon Schmid wrote:

| *Ok, I'm sorry, I'm new with Redmine and I've found that feature.*

No problem. Don't hesitate to tell us if there are things you'd like to see related to this feature, it may not be perfect/complete.